Gabriel Belmont (Dracula)



,, *I was once like you... The prayers of your God can not harm me ... Because I am his Chosen one* . ,,

Alignment : True Neutral Race : Vampire , Avatar Class : Vampire (Hunter) , Avatar

\*Gabriel starts with Whip equiped , he may change his equipement by using abilities in combat

**Whip**

1. Whip Strike - Deals 30 damage , Hits First . Can hit Flying . Melee

2. Dagger Throw - Deals 15 damage , Hits First , can not Exaust . Ranged

**Sword of Light**

1. Holy Strike - Deals 20 damage and heals the user for the same ammount of damage it dealt . Melee

2. Freezing Blast -Launches a frostbolt at a target , if it hits the target is Stuned during this Turn . Ranged

**Flame Fists**

1. Chaos Strike - Deals 35 damage to a target , if it has a physical Armor passive (like Darth Vaders Armor) destroy and Seal one such ability each time you deal damage with Chaos Strike . Melee

2. Fireball - Deals 30 damage to a target . Ranged

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3. Vampiric Dash - Ignore any ability that would target you this Turn . Hits First before all others . Counter

4. Mist Form - ignore all abilities this Turn but in this Stance you can not use any other ability , then you exit this Stance at the end of the Turn . Hits First . Stance

5. Change Weapon - Switch your weapon to either Sword of Light , Flame Fists or Whip whicever is currently not equiped , this is a Reaction to anything , and another Action may be taken on the same Turn . Shield

6. Feed - Deal 25 damage to a target , if this kills it restore that much HP . The target must have Blood for this to work . Melee

\* Alt Double Jump : Gains Flying for this or for this and the next Turn . Shield

\*Alt Counter : Negate a Melee attack that targets you , then use your ability 1. against the attacker even if it is Exausted , it is then Exausted . Counter

Ulti : Vampire Killer - Impales the target with the Holy Cross known as the Vampire Killer , the target must be at 30HP or below and it must be an Evil being , Dark God , Vampire , Undead , Demon or Satan himself , this is used from Round 2 as a Regular Ability . Deals 30 damage to a target , it can not Heal from this damage or any other damage from now on , if it dies it can not return to life , this attack can kill even Immortal beings bypassing their immortality (ex. ignores Hidans and Ghost Riders immortality effects ) . Melee